Year Group: Year 1 Week beginning: 14.10.24



Every Tuesday, you will see the weekly overview that sets out our learning for the week on the learning section of our school website and on Google Classroom. This is the work that children will be doing in school. If there are any questions, please email your child's class teacher

English Booding	Monday	Tuesday	Wednesday	Thursday	Friday
Reading and Writing	LI: We are learning to share a story.	LI: We are learning to identify a range of words associated with emotions.	LI: We are learning to identify how a character is feeling.	LI: We are learning to explain how a character is feeling.	LI: We are learning to compare how characters feel.
Speaking and Listening Focus	To use the appropriate tone of voice in the right context. The Language of retelling Once upon a time One day	To take opportunities to try out new language, even if they are not always used correctly. The Language of Description It is and They are because	To use conjunctions to organise and sequence ideas The Language of Description It is and The is and They are because	To use conjunctions to organise and sequence ideas. The Language of Explanation because	To use vocabulary appropriate specific to the topic. The Language of Comparison They are the same because They are different because
Key vocabulary and Key Blooms higher order thinking questions	Key Vocabulary: museum toys night first next adventure shelf inspection Key questions: What changed in the museum at night? What is Bunting's role in the museum? Why was the night different? Why do you think the toys were hiding? What does the phrase 'getting warmer' mean?	Key Vocabulary: feelings emotions angry/cross/mad upset/sad/blue happy/jolly/glad worried/anxious adventure museum Key questions: How did Bunting's feelings change throughout the story? What emotion was he feeling when the toys left the notes? How did he feel at the end? What did the other toys feel? Can you think of another feeling word that means the same as?	Key Vocabulary: angry/cross/mad upset/sad/blue happy/jolly/glad worried/anxious adventure museum Bunting Key questions: Why did the characters run away? What happened first? What changed Bunting's day? Why was it unusual? Can you identify how he feels? Would you feel the same or different? Did the toys feel the same as Bunting?	Key Vocabulary: because angry/cross/mad upset/sad/blue happy/jolly/glad worried/anxious hiding seek Bunting First/next/after Key questions: What did Bunting feel at the end of the story? How do you feel when you play hide and seek? What part of the story did he feel this way? Why? Do you think he should have felt this way?	Key Vocabulary: compare however whereas similarly unlike like Bunting toys same/different Key questions: How do you know if the characters are feeling the same? Did each character feel similarly during the game? What clues indicated they are feeling that way?

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Activities

Children will look at the front cover of the story and make predictions from the illustrations



Children will then listen to the story and identify key events. Children will recall the actions of the toys at different parts of the



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Next children will retell the story to a partner using the images from the text.

Table top activity:

What hiding places could the toys hide at Wellington?



Children will recall what happened in the story and who the main characters are.

They will discuss how Bunting's feelings change as the story progresses.



Children will match feeling cards to the emotion.



Children will then discuss and record a range of feeling words for each different emotion (sad, happy, angry, worried).

Table top activity:

To record a range of feelings words to be used as a word mat



Children will recall their feeling words they collected yesterday.



Children will then look at illustrations from the text and decide what Bunting is feeling. Children will need to justify their answers by using 'because'.



Table top activity:

Sequencing images from the text and adding emotion cards to identify how the character is feeling.









Recording:

Children begin writing simple sentences about how a character feels at different parts of the story.



Children will identify all the different feelings Bunting experiences in the story.



Children will then write simple sentences for the ending of the story explaining how he felt using the relevant time connectives and because . Table top activity:

Making a lost poster (from Bunting) to find one of the missing



toys.

Recording: Children continue writing simple sentences about how a character feels at different parts of the story.

Children will recall the wide range of feeling words they have collected this week.

Children will then look at what words we can sue when comparing and verbally compare images using those keywords (however, but, like, similarly).



Children will then look at images from the text and discuss how each character feels (the toys and Bunting). They will then use sentence stems to create a comparative sentence when comparing their feelings.

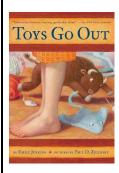


<u>Table top activity:</u> Children will write comparative sentences to compare character's feelings (using a substitution table).

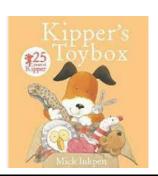


Additional Literacy Learning	Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5
Phonics Maoin est read Philomn inces	Review Fluency Reading Words: these kite note Encourage fluent independent reading. Teach Use the grapheme card to introduce 'u-e'. Words: rude rule June flute prune include pollute parachute Challenge: include: includes-including-included rule: rules-ruling-ruled Activity	Review Words: line hope Encourage independent spelling of words. Reveal correct spelling for children to check. Teach Use the grapheme card to review 'u-e'. Words: cube use tune tube cute minute amuse confuse Challenge: use: uses-using-used amuse: amuses-amusing-amused Activity Character Profile U-Ho Monster From Monster Phonics Land Description He is As sweet as a sugar He can stide down his What makes him a good friend? If you're foredly he will his call. Machinish and Machine Adminishers Machinish and Machine Adminishers Machine Admini	Review Words: complete side woke Encourage fluent independent reading. Teach Use the grapheme card to review 'ar'. Words: jar cart card car park hard star arm scarf farm garden farmer Challenge: park: parks-parking-parked farm: farms-farming-farmed Activity Match the word to the correct picture by dreading a line. park car card jar arm farm	Review Quick Write Words: theme none Encourage independent spelling of words. Reveal correct spelling for children to check. Teach Encourage children to blend to read the alien words using this week's graphemes.Words: (Cool Blue) jume gute rube shupe prule (U-Hoo) ute cude tule huse contude kar sarv rarsd prars plar Activity Alen wes rupe cluide plute grune slute fufe grune slute fufe grune cufe nute tenupe crume dlube chude marn charb rark gürp blarp vart sürd larst	Review Fluency Reading Words: compete smile close Encourage fluent independent reading. Teach Encourage children to read the words using whisper blending. Words: rude cube park flute star rule cute scarf include amuse garden prune tube hard Activity Reading Questions: Is it rude to play a tune on a flute? Can you use a scarf on your arm? Do you have flowers in your garden in June? Is it fun to ride on a log flume? Write colour-coded words in their books.
Class Text – Reading Aloud 10-15 mins each day	This week the classes will be re	eading a range of stories during	g their reading aloud time relat	ed to toys.	









Maths	Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5
	LI: We are learning to add two numbers together using objects.(include Bloom's verbs)	LI: We are learning to add two numbers together. (include Bloom's verbs)	LI: We are learning to add two numbers together using a number line.(include Bloom's verbs)	LI:We are learning to solve problems by applying our knowledge of addition (include Bloom's verbs)	LI: We are learning to add two numbers together using rekenrek.(include Bloom's verbs)

Key	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocabulary:
vocabulary and key questions	addition equal to total altogether plus Key Questions:	addition equal to total altogether plus Key Questions:	addition number line forwards count on total altogether	addition equal to total altogether plus Key Questions:	rekenrek beads addition equal to total
	How many objects do you see in the first group? How many in the second group? How many are there in total?	What is our starting number? How many are we counting on from the starting number? Let's count together from	Key Questions: What number do we start from on the number line? Do we go forwards or backwards?	How many were there at the beginning? How many more are added? How many are there now? How many are there in total? What is the addition	altogether plus Key Questions: Can you tell a first, then



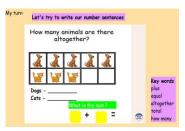
	What are the parts? What is the whole? What is the addition sentence? To find altogether, do we need to count the whole first group again?	our starting number. What was the last number we said? So how many altogether?	How many jumps do we need to make? What number do we land on? How many altogether?	sentence?	and now story to match the picture using rekenrek? Can you write these sums using rekenreks?
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Activities

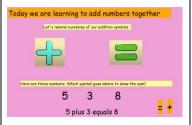
In this lesson, the children are going to learn to add numbers using objects. When representing their additions, children will be encouraged to use correct mathematical language to explain, for example "3 cubes plus 5 cubes is equal to 8 cubes."



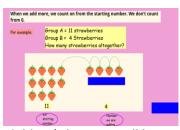
Children will also be watching engaging videos and playing fun addition Maths games to help them understand better.



In this lesson, the children will be adding two numbers together more explicitly. Children will be reminded of their addition symbols and how to use them correctly.



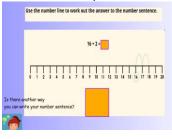
Children will also be encouraged to use their knowledge of counting on to help them solve their addition problems.



Children's learning will be supported by pictorial/ visual representation.

Table top activity:

Today, the children will be adding two numbers using a number line. The children will discuss how to add two numbers using a number line, do they go forwards or backwards on the number line, what number do they start from, how many jumps do they make and what number do they land on.



The children will also write their number sentences on the white boards and will think about if there's another way to write the addition sentences.

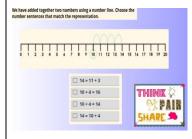
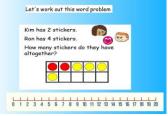
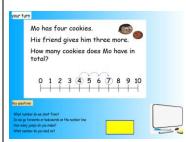


Table top activity:

In this lesson, the children will bring together the learning from the previous steps, as children start to answer addition problems that are not isolated to a specific structure.



The children will apply their knowledge of addition, number bonds and even part whole model to solve addition word problems.



The use of manipulatives and realistic situations can support children to understand what is happening.

In this lesson, the students will reinforce their understanding of addition by exploring it with different resources or manipulatives such as rekenreks.



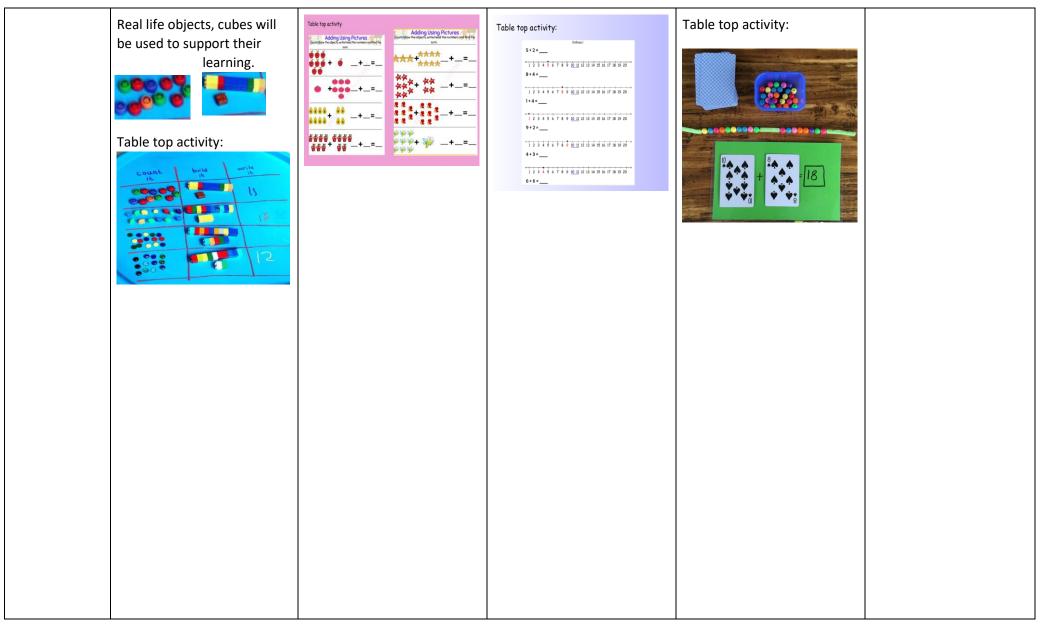
The focus is on increasing one quantity by a given amount, while continuing to work within 10.



Table top activity:





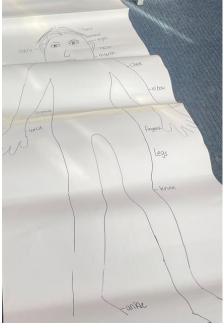




Music – Sing Up	RE – Widening Horizons	PE – Get Set 4 PE
LI: We are learning to sing down there under the sea. (lesson 3)	LI: We are learning to explore our thoughts and feelings and explain how they can affect our actions.	LI: We are learning to explore combination jumping and skipping in an individual rope Key Vocab: base station, jump, skip, feet, together, team work Key Questions: how do you hold a skipping rope to skip? What do you enjoy about skipping? Pupils stand on their base station. They jump on their marker and count upwards to 10. How many jumps can they do without moving from their marker? If they land off their marker, they start again. To stop moving forwards keep your body upright and head still. Focus on a spot in front. b Play the game again, this time when they get to 10 they move to a new marker to complete the challenge. Can they land without touching their marker? Make this harder by changing the combination of jumps e.g. one foot to two feet, one foot to the other foot etc.
Key Vocab: beat, compositions, musical,	Key Vocab: kindness, patience, teaching, listen, calm, Buddha, anger	
Key Questions: what beat can you hear? How does it sound? How does the sound make you feel?	Key Questions: what do Buddhist believe in? Who is the Buddha? What did Buddha do to help the Angry Man?	
Listen to <i>Down there under the sea</i> , creating actions, and joining in.	In this lesson, children will be learning to explore their thoughts and feelings. They will listen to the story of the Buddha and the Angry Man.	
Class teacher will see if children remember some of the food related actions and gestures that some of the cast of characters perform and join	The children will learn that it is important to be kind and patient. Buddha shows us that by understanding	
in? Physical warm-up: Cook a fantasy chocolate cake!	others, we can help them. We should always try to listen The angry man was upset about many things in his life. He shouted and complained to	LI: We are learning to stay with a player when defending Key Vocab: jogging, high knees, skipping, side step,
 children will reach up to fetch a large bowl and wooden spoon from a high shelf. 	to our friends when they are sad or angry, as it makes a big difference in Buddha. Instead of getting angry back, Buddha listened quietly, showing us the importance of patience. This teaches us how kindness can help calm down someone who is feeling very upset.	backwards jogging Key Questions: what is the role of a defender? How do you stop the attacker? Where can you move to? Mark up: In groups of four with one ball and two base
 children will make big stirring actions – one hand holding a 'spoon', the other arm rounded to form a 'bowl'. Stir slowly at first, getting faster as the mixture blends. 	how they feel. Task: Children will then explain how their feeling have an affect on their	stations. Three attackers, one defender. Two attackers stand opposite each other and roll the ball back and forth. They are not allowed to move off their base station. To score, they roll the ball to the third attacker when they think that the third attacker is unmarked. The third attacker is allowed to move anywhere. The defender must mark the
finally, children will flick big dollops of mixture into a 'tin' and then bend down to put it in the 'oven'.	actions. When I feel I When I feel I	third attacker and try to intercept the pass from the pupils on the base stations. If they do this, they win one point and give the ball back to the attackers to start again.



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Art – Kapow	PSHE - Jigsaw
LI: We are learning to investigate how to mix secondary colours.	LI: We are learning to understand the TALK PANTS rule and how it helps us keep safe.
Key Vocab: primary colours, secondary colours, blue, red, yellow, blend, mix	Key Vocab: rule, safety, private parts, good touch, bad touch, private parts, private
Key Questions: what colours need to be added to make secondary colours? What colour do you get when you mix yellow and red?	Key Questions: what is a good touch? What is a bad touch? How can we keep our private parts safe?
In this lesson, children will name the primary colours: red, yellow and blue. Children will mix primary colours to make secondary colours. We will discuss which two primary colours are needed to mix each of the secondary colours.	In this lesson, children will have an informative and well needed lesson on the PANTS rule. They will be reminded how their private parts are sacred and are not allowed to be touched by others. They will listen to the song and we will touch on the reasons why we should not touch others inappropriately and who we can ask for help.
Working with a group the children so that they have access to a tray of primary coloured materials; possibilities could include play dough, crayons/pencils and paper, coloured tissue or cellophane. Allow time for them to play with the materials and find out what happens when they mix them.	Task: children will design and label a body. They will identify private parts and cover it up with PANTS.





Science - Wellington Curriculum	Topic (History) – Wellington Curriculum	Computing – Barefoot and Teach Computing
LI: We are learning to explore how and why we need our senses to keep us safe.	LI: We are learning to recognise and understand the contributions of Black History on our society today	LI: We are learning to use the programme Paint on the computer.
<u>Key Vocab</u> : 5 senses, smell, hear, touch, sight, taste, help, support	Key vocab: black history, society, celebrate, achievements	<u>Key Vocab:</u> computer, responsibility, safety, keyboard, mouse, screen
Key Questions: Why do we need senses? What do they help us with? What body part is connected with which sense? Why are senses important? Children are going to be exploring how our senses keep us safe. Children will look at a concept carton to promote use of discussion and reasons. For example – Is it okay to listen to music while crossing the road? Children will be looking at a range of images in groups and deciding what sense they need to keep them safe from the danger in the image. They will then discuss why our senses are important.	Key questions what is black history month? Who is Garrett Morgan? Who invented ice cream? In this lesson, the children will learn that it is important to remember that we are all equal and all different shades of brown. Children will be looking at the achievements for Garrett Morgan. They will learn that Garrett invested 3 way traffic light. Garrett Morgan invented a stop sign to stop carts crashing.	Key Questions: In computing, we are trying out different tools in a painting program, and to use the tools to create a picture of themselves. To describe what different freehand tools do Children should be able to - • make marks on a screen and explain which tools they used • draw lines on a screen and explain which tools they used • use the paint tools to draw a picture

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Task:

Children to use the senses to explain how they are used to keep us safe. For example:

My sense of sight keeps me safe when crossing the road because I can see the road.

Children will be given images to support sentence structure.

signt		
	My sense of	
hearing		
0	My sense of	

Task:

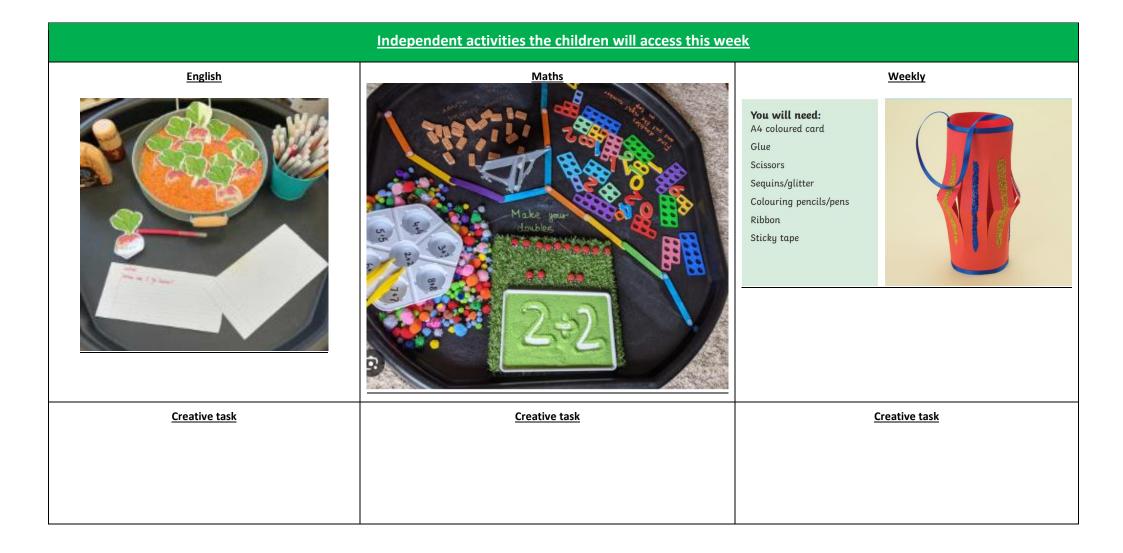


Children will be designing their own traffic lights like Garrett.

We are going to design our own traffic lights like Garrett.











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Homework is set on a **Thursday** and due back on a **Monday** either in books or on line.

Reading and spelling.		Maths	Topic/Other foundation subjects including writing REMINDERS – trips/events/items to bring in
Reading Please read for at least 20 minutes every day and complete tasks in your reading record or purple task book. Tasks are due and will be changed every Monday. Your teacher will check, mark and sign your work once a week. Try and login to Bug Club Bug Club	Spellings Please make sure your child's spelling book is in their book bag on these days as this is their spelling test day. Remember to write your spelling sentences in your purple reading task book.	Doodle Maths – Log on to your account at least three times this week. We will be checking to see who has accessed their account the most!! Work to reach your target – are you in the green zone yet?	Please remember to wear the correct full uniform. Children should be wearing a white shirt with the school tie, grey trousers and black school shoes. Jumper and cardigan must be burgundy with the school logo. Girls to wear simple stud earrings, no necklaces or big bows to be worn. Please remember to write your child's name on all school clothes and resources so if they get lost we can return them. Please remember to bring book bags in everyday! Forthcoming Trips/events for this term;